## Using Multiple Images and Contours for Deformable 3D-2D Registration of a Preoperative CT in Laparoscopic Liver Surgery - Supplementary material -

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```
until dist(M_{i+1}, M_i) \le \epsilon or i + + \ge \max_{i \in I}
```

Appendix 1. Algorithm for SV registration.

```
{\bf Function}~{\rm MVBRegistration}
     Input: \mathcal{I} = \{I_1, ..., I_N\}, M_0, C_C = \{C_{C1}, ..., C_{CN}\} // Laparoscopic images, Preoperative 3D model, Set of 2D-3D contours
      Output: M // Registered model
      max_iter \leftarrow 100 // Maximum number of iterations
     \epsilon \leftarrow 10^{-3} // Precision threshold
M_i \leftarrow M_0 // Initialise model
i \leftarrow 1 // Current iteration
     repeat
            n \leftarrow 1 // View counter
            repeat
                 M_{vn} \leftarrow \text{SVRegistration}(M_i, C_{Cn}) // Perform single-view registration
            until n + + \geq \operatorname{size}(\mathcal{I})
            M_{i+1} \leftarrow \text{ComputeAverageModel}(\{M_{v1}, ..., M_{vN}\}) // \text{Average model from all views}
            n \leftarrow 1 // View counter
            repeat
              M_{vn} \leftarrow \text{RigidICPRegistration}(M, C_{Cn}) // Perform rigid ICP registration
            until n + + \geq \operatorname{size}(\mathcal{I})
     until dist(M_{i+1}, \overline{M}_i) \leq \epsilon or i + + \geq \max_iter
```

Appendix 2. Algorithm for MV-B registration.

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**Appendix 3.** Illustration of the measured anisometries in the liver 3D model. The near anisometries are measured in contiguous pairs of points. The far anisometries are measured in non-contiguous pairs of points.



**Appendix 4.** Behaviors of the 24 anisometry measures for 2 phantoms, using 10 combinations of 8 views per phantom. Two anisometry measures have a convex behavior: the near volume mean euclidean anisometry, and the near volume mean geodesic anisometry.

```
Function MVB * Registration
```

```
Input: \mathcal{I} = \{I_1, ..., I_N\}, M_0, C_C = \{C_{C1}, ..., C_{CN}\}, P, \mathcal{T} = \{T_1, ..., T_N\} // Laparoscopic images, Preoperative 3D model, Set of 2D-3D contours, SfM pointcloud, SfM camera poses
        Output: M // Registered model
       max.iter \leftarrow 20 // Maximum number of iterations \epsilon \leftarrow 0.01 // Minimum interval size parameter
        converged \leftarrow false // Binary convergence indicator
       M \leftarrow \text{SVRegistration}(M_0, C_{C1}) // \text{Perform single-view registration on the first view} s_M \leftarrow \text{computeInitialScale}(M, P) // \text{Middle SfM scale bound} s_L \leftarrow s_M - (0.3 * s_M) // \text{Lower scale bound} s_U \leftarrow s_M + (0.3 * s_M) // \text{Upper scale bound} \mathcal{T}_L \leftarrow \mathcal{T} * s_L // \text{Scale SfM poses for lower scale} \mathcal{T}_U \leftarrow \mathcal{T} * s_L // \text{Scale SfM poses for upper scale} \mathcal{M} \leftarrow M \text{VR} \text{Projection}(\mathcal{T}, M, C_L, \mathcal{T}, \text{more iten}) // \text{Multi view projection on lower}
       M_L \leftarrow MVRegistration(\mathcal{I}, M_0, C_C, \mathcal{T}_L, \max\_iter) // Multi-view registration on lower bound <math>M_U \leftarrow MVRegistration(\mathcal{I}, M_0, C_C, \mathcal{T}_U, \max\_iter) // Multi-view registration on upper bound <math>D_L \leftarrow ComputeAnisometry(M_0, M_L) // Compute anisometry for lower bound <math>D_U \leftarrow ComputeAnisometry(M_0, M_U) // Compute anisometry for upper bound
        repeat
                   / If upper bound has a lower anisometry, choose the sub-interval \{D_M, D_U\}:
                if D_L > D_U and (s_L - s_M) > \epsilon then
                        D_L \leftarrow D_M // Update lower bound anisometry s_L \leftarrow s_M // Update lower bound scale
                        s_M \leftarrow (s_M + s_U)/2 // Compute new middle bound scale
                 // If upper bound has a lower anisometry, choose the sub-interval \{D_L, D_M\}:
                else if D_L < D_U and (s_L - s_M) > \epsilon then
                         \begin{array}{l} \begin{array}{l} & D_L \subset D_M // \ \ Up \ date \ up \ er \ bound \ anisometry \\ s_U \leftarrow s_M // \ \ Up \ date \ up \ er \ bound \ scale \\ s_M \leftarrow (s_L + s_M)/2 \ // \ \ Compute \ new \ middle \ bound \ scale \end{array} 
                 // If the difference between bounds is less than a threshold, we have converged:
                else if (s_L - s_M) \leq \epsilon then

M \leftarrow M_M // The resulting model comes from the last middle bound scale
                        converged \leftarrow true
                \mathbf{end}
                 \mathcal{T}_M \leftarrow \mathcal{T} * s_M // \text{Scale SfM poses}
                M_M \leftarrow \text{MVRegistration}(\mathcal{I}, M_0, C_C, \mathcal{T}_M, \text{max\_iter}) // \text{Multi-view registration on medium}
                      bound
                D_M \leftarrow \text{ComputeAnisometry}(M_0, M_M) // \text{Compute anisometry for medium bound}
       until converged
Function MVRegistration
       Input: \mathcal{I}, M, \mathcal{C}_C, P, \mathcal{T}, \text{max_iter} // Laparoscopic images, Preoperative 3D model, Set of 2D-3D
              contours, SfM pointcloud, SfM camera poses, Maximum number of iterations
        Output: M // Registered model
        i \leftarrow 1 // Current iteration
        repeat
                M \leftarrow SolveBiomechanicalConstraints(M) // Biomechanical optimization
                n \leftarrow 1 // View counter
                repeat
                       M_{vn} \leftarrow \text{SolveContourConstraints}(M, C_{Cn}, T_n) // Contour landmarks optimization
                until n + + \geq \operatorname{size}(\mathcal{I})
                M_{i+1} \leftarrow \text{ComputeAverageModel}(\{M_{v1}, ..., M_{vN}\}, \mathcal{T})
```

until  $i + + \ge \max\_iter$ 

Appendix 5. Algorithm for MV-B<sup>\*</sup> registration.

```
Function MVCRegistration
      Input: \mathcal{I} = \{I_1, ..., I_N\}, M_0, C_C = \{C_{C1}, ..., C_{CN}\} // Laparoscopic images, Preoperative 3D
          model, Set of 2D-3D contours
      Output: M // Registered model
      max_iter \leftarrow 100 // Maximum number of iterations
      \epsilon \leftarrow 10^{-3} // Precision threshold M_i \leftarrow M_0 // Initialise model
      i \leftarrow 1 \ // \ \text{Current iteration}
       \{K_C\} \leftarrow \text{DetectKeypointCorrespondences}(\mathcal{I}) // \text{Detect inter-image correspondences} 
\{\eta\} \leftarrow \text{ComputeWarps}(K_C) // \text{Compute warp functions}
      repeat
             n \leftarrow 1 // View counter
             repeat
                   M_{vn} \leftarrow \text{SVRegistration}(M_i, C_{Cn}) // Perform single-view registration
             until n + + \geq \operatorname{size}(\mathcal{I})
             M_{i+1} \leftarrow \text{ComputeAverageModel}(\{M_{v1}, ..., M_{vN}\}) // \text{Average model from all views}
             n \leftarrow 1 // View counter
             repeat
                    m \leftarrow 1 // View counter
                    repeat
                           x_{pm} \leftarrow \text{ProjectVisibleParticlesIn2D}(M_{vm}) // Project model particles in 2D
                           x_{pmn} \leftarrow \text{TransferParticlesUsingWarps}(x_{pm}, \eta_{mn}) // Transfer particles to refer-
                               ence view n
                    \begin{array}{l} \text{until } m+h \geq \text{size}(\mathcal{I}) \\ x_{pn} \leftarrow \text{ProjectVisibleParticlesIn2D}(M_{vn}) \quad // \text{Project model particles in 2D} \\ b_n \leftarrow \text{BarycentersFromTransferredParticles}(x_{pn}, \{x_{p2n}, ..., x_{pNn}\}) \quad // \end{array}
                                                                                                                                        // Compute
                    b_n^r \leftarrow \text{BarycentersFrom transferred particles}
barycenters from transferred particles
                    M_{vn} \leftarrow \text{RigidICPRegistration}(\dot{M}, C_{Cn}, x_{pn}, b_n) // \text{Perform rigid ICP registration}
             until n + + \geq \operatorname{size}(\mathcal{I})
      until dist(M_{i+1}, \overline{M}_i) \leq \epsilon or i + + \geq \max_{i \in I}
```

Appendix 6. Algorithm for MV-C registration.

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```
Function MVDRegistration
       Input: \mathcal{I} = \{I_1, ..., I_N\}, M_0, C_C = \{C_{C1}, ..., C_{CN}\} // Laparoscopic images, Preoperative 3D model, Set of 2D-3D contours
       Output: \{M_{v1}, ..., M_{vN}\} // Registered models max_iter \leftarrow 100 // Maximum number of iterations
       \epsilon \leftarrow 10^{-3} // Precision threshold
M_i \leftarrow M_0 // Initialise model
i \leftarrow 1 // Current iteration
        \{K_C\} \leftarrow \text{DetectKeypointCorrespondences}(\mathcal{I}) // \text{Detect inter-image correspondences} \{\eta\} \leftarrow \text{ComputeWarps}(K_C) // \text{Compute warp functions}
        repeat
                n \leftarrow 1 \ // \ {\rm View \ counter}
               repeat
                       M_{vn} \leftarrow \text{SVRegistration}(M_i, C_{Cn}) // Perform single-view registration
                until n + + \geq \operatorname{size}(\mathcal{I})
                n \leftarrow 1 // View counter
                repeat
                        m \leftarrow 1 // View counter
                        repeat
                                x_{pm} \leftarrow \text{ProjectVisibleParticlesIn2D}(M_{vm}) // Project model particles in 2D
                                x_{pmn} \leftarrow \text{TransferParticlesUsingWarps}(x_{pm}, \eta_{mn}) // Transfer particles to refer-
                                     ence view n
                        \begin{array}{ll} {\color{black} {\rm until} \ m++\geq {\rm size}(\mathcal{I}) \\ {\color{black} {x_{pn}} \leftarrow {\rm ProjectVisibleParticlesIn2D}(M_{vn}) \ \ // \ {\rm Project\ model\ particles\ in\ 2D} \\ {\color{black} {b_n} \leftarrow {\rm BarycentersFromTransferredParticles}(x_{pn}, \{x_{p2n}, ..., x_{pNn}\}) \ \ \ // } \end{array} 
                       b_n \leftarrow \text{Barycenters from transferred particles}
barycenters from transferred particles (M_{\text{rm}}, C_{Cn})
                                                                                                                                                                // Compute
                        M_{vn} \leftarrow \text{RigidICPRegistration}(\hat{M_{vn}}, C_{Cn}, x_{pn}, b_n) // \text{Perform rigid ICP registration}
                until n + + \geq \operatorname{size}(\mathcal{I})
                M_{i+1} \leftarrow M_{v1}
        until dist(M_{i+1}, M_i) \leq \epsilon or i + + \geq \max_{i \in I}
```

Appendix 7. Algorithm for MV-D registration.



**Appendix 8.** Laparoscopic views of the phantoms used in registration. Each view corresponds to a different deformation.

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**Appendix 9.** Example of rigidly-related patient views used in registration. Each row corresponds to a different patient.

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**Appendix 10.** Example of non-rigidly-related patient views used in registration. Each row corresponds to a different patient.